

EDUCATION

MA Publications Design, University of Baltimore, Class of 2009.

BA Interdisciplinary Studies, University of Baltimore, Class of 2007. Magna Cum Laude.

WEB DESIGNER AND MANAGER

Web Designer for ICF International

Designer for a variety of federal government-contracted websites, including South Carolina Virtual School Program Connect (scvspconnect.ed.sc.gov) and South Carolina Teacher Village (scteachervillage.com). Assisted in redesign for AbleData (abledata.com) and NCSACW (www.ncsacw.samhsa.gov) for usability and 508 compliance.

Social Media Consultant for ICF International

Consulted on social media presence for several agencies, including CDC/ATSDR National Conversation (facebook.com/NationalConversation and twitter.com/NatlConvo) and AbleData (twitter.com/AbleData). Created blogs and blogging strategy for FEMA's Student Tools for Emergency Planning program (www.riema.ri.gov/step).

Editor-in-Chief of Critical Hits Blog

Creator and Editor-in-Chief of the award-nominated gaming news site Critical Hits (critical-hits.com). Currently more than 2000 posts by over 20 authors. Designer of the site's layout and manager of all content and direction. Developer of podcasts, videos, and other supplementary media. Nearly 5 years in operation.

Founder and Executive Director, RPG Bloggers Network

Reviewed every blog that applied to join the RPG Bloggers Network (rpgbloggers.com), and assessed them for inclusion by evaluating such factors as content, spelling, grammar, and style. Designed overall site layout, direction, and managed the surrounding community.

Co-Founder, Inside Charm

Designed prototype web 2.0 application designed to engage businesses, locals, and tourists of Baltimore. Winner of the 2009 University of Baltimore Publications Design graduate program's "Best Project" award.

Social Media User

Active user of Twitter, Facebook, LinkedIn, Flickr, YouTube, and more. Experience with building brands using social media.

Related Graduate Coursework

Creative Concepts, Production Management, Rhetorical Style, Magazine Writing, and Words & Images.

WRITER

Critical Hits

Over 800 published articles.

Freelance Writer

Articles published in the 2006 Welter literary journal, Open Game Table vol. 1, and various gaming websites.

GAME DESIGNER & DEVELOPER

Designer of Get Bit

Currently ranked in the top 2000 games of all time on Boardgamegeek.com, and listed on prominent game reviewer Tom Vasel's "Top 100 Games of All Time" list.

Freelance Developer

Published works include Tales of the Arabian Nights (Z-Man Edition), Are You The Traitor?, Say Anything, Monty Python Fluxx, Uptown, and Why Did the Chicken...?

Chief of Product Development for Robot Martini Inc.

Playtested and developed a variety of board and card game products. Worked with game designers and their game submissions.

PRODUCTION MANAGER

Production for Robot Martini Inc. Games

Worked with designers and printers to produce the "Atomic Sushi" line of games.

Sign & Banner Specialist for FedEx Kinko's

Responsible for producing signs and banners for FedEx Kinko's, and worked with clients to design and produce their signage from concept to finished product.

SOFTWARE PROFICIENCY

Microsoft Office Suite 2007, Microsoft SharePoint, Open Office Suite, Google Tools, Adobe Acrobat 9, Adobe Photoshop CS4, Adobe Illustrator CS4, Adobe InDesign CS4, Adobe Dreamweaver CS4, Adobe Flash CS4, Gerber OMEGA, iMovie, Garage Band, iLife

REFERENCES

Andy Looney

Chief Creative Officer, Looney Labs andy@looneylabs.com

Kristin Matherly

Project Manager, ICF International kmatherly@icfi.com

Phillipe-Antoine Menard

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